



**Brighton Playfield  
SCIENCE PARK  
Public Process Summary  
May 15, 2007**

In 2000, Seattle voters approved a \$198.2 million levy for Parks and Recreation (Pro Parks Levy), which included the Opportunity Fund that provided for funding of small neighborhood projects. The Brighton Science Park is a Pro Parks Opportunity Fund project.

**History of the Project**

- In early 2005, community volunteers applied for a Dept. of Neighborhoods (DON) Matching Fund Grant for a Science Park project at Brighton Playfield. The project was not awarded the DON grant.
- In 2005, community volunteers apply for a Pro Parks Opportunity Fund Grant for the Science Park. The project was awarded \$100,000 from Pro Parks Levy funds. (In 2000, Seattle voters approved a \$198.2 million levy for Parks and Recreation).
- In the fall of 2006, United Parcel Service (UPS) Foundation awarded the project a grant for \$100,000 as part of the UPS Centennial celebration in Seattle in 2007.

**Schematic Design and Design Development**

- The Schematic Design Plan is the result of two public meetings and several meetings with Parks staff and committees. Parks held the first public meeting on December 15, 2007 at Aki Kurose Middle School cafeteria. Notes from that meeting have been posted on the project website.
- Input from the first public meeting went into the schematic design plans that were then taken to various Parks Dept. committees for approval. Input at schematic design included the idea of a formalized park entry at the corner of 42<sup>nd</sup> Ave. and S. Juneau Street. Benches for elderly citizens were suggested and included in the design.
- Parks held the second public meeting on March 7, 2007 at Aki Kurose Middle School cafeteria. Notes from that meeting have been posted on the project website.
- Input from the second public meeting confirmed the project direction and gave support for the Design Development plans that were then approved by the Parks Dept. Input at the design development level included support for the three main science park concepts: the Space/Time Path - a walking/running path that explains special relationships in the solar system; Physics Plaza (math and physics); Geo Plaza with geology and geography exhibits. Some citizens expressed interest in making the Brighton Science Park known to the larger community by advertising the Science Park and providing signs on Rainier Blvd. (like Seward Park has).
- Parks sent meeting notification to carrier routes within 300 feet of Brighton Playfield. Aki Kurose Middle School, St. Edward School, Graham Hill Elementary School, Brighton Elementary School, YMCA were notified of this meeting. Parks posted notices along streets adjacent to the park. Parks sent a press release to Seattle Times and Post Intelligencer, South Seattle Star, Phuongdong Time, and other media outlets in the Puget Sound region.

Meetings are posted on the Project Web Site:

<http://www.seattle.gov/parks/proparks/projects/BrightonPlayfield.htm>

**Final Design**

- The final design incorporates the three main science concepts of Space/Time, Physics/Math, and Geology/Geography with other park use concerns. Other concerns incorporated into the final design include concerns of other park recreational uses, safety issues, and maintenance issues that Parks staff have identified during design.
- The final design integrates science concepts, artistic expression, and park recreational uses. Neighborhood children and volunteers will have a hand in creating some of the park elements. Contractors and Parks staff will construct the main infrastructure of the park.

**Project Schedule**

- The project will be bid in late spring and will be constructed in the summer of 2007 to partially coincide with the UPS centennial celebration in August 2007.

**Budget source, and amount, impact on project scope**

- The project was awarded \$100,000 from the Pro Parks Opportunity Fund and \$100,000 from the UPS Foundation. Thus the total project budget is \$200,000.

**After the public involvement process is over, Parks will finalize the project design and proceed to implement it.**